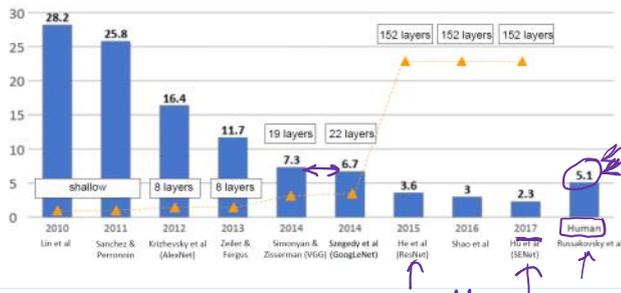


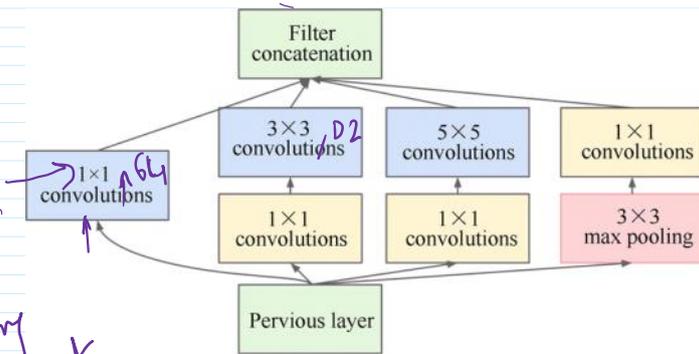
VGG:-

INPUT: [224x224x3] memory: 224*224*3=150K params: 0 (not counting biases)
 CONV3-64: [224x224x64] memory: 224*224*64=3.2M params: (3*3*3)*64 = 1,728
 CONV3-64: [224x224x64] memory: 224*224*64=3.2M params: (3*3*3)*64 = 36,864
 POOL2: [112x112x64] memory: 112*112*64=800K params: 0
 CONV3-128: [112x112x128] memory: 112*112*128=1.6M params: (3*3*3)*128 = 73,728
 CONV3-128: [112x112x128] memory: 112*112*128=1.6M params: (3*3*3)*128 = 147,456
 POOL2: [56x56x128] memory: 56*56*128=400K params: 0
 CONV3-256: [56x56x256] memory: 56*56*256=800K params: (3*3*3)*256 = 294,912
 CONV3-256: [56x56x256] memory: 56*56*256=800K params: (3*3*3)*256 = 589,824
 CONV3-256: [56x56x256] memory: 56*56*256=800K params: (3*3*3)*256 = 589,824
 POOL2: [28x28x256] memory: 28*28*256=200K params: 0
 CONV3-512: [28x28x512] memory: 28*28*512=400K params: (3*3*3)*512 = 1,179,648
 CONV3-512: [28x28x512] memory: 28*28*512=400K params: (3*3*3)*512 = 2,359,296
 CONV3-512: [28x28x512] memory: 28*28*512=400K params: (3*3*3)*512 = 2,359,296
 POOL2: [14x14x512] memory: 14*14*512=100K params: 0
 CONV3-512: [14x14x512] memory: 14*14*512=100K params: (3*3*3)*512 = 2,359,296
 CONV3-512: [14x14x512] memory: 14*14*512=100K params: (3*3*3)*512 = 2,359,296
 CONV3-512: [14x14x512] memory: 14*14*512=100K params: (3*3*3)*512 = 2,359,296
 POOL2: [7x7x512] memory: 7*7*512=25K params: 0
 FC: [1x1x4096] memory: 4096 params: 7*7*512*4096 = **102,760,448**
 FC: [1x1x4096] memory: 4096 params: 4096*4096 = 16,777,216
 FC: [1x1x1000] memory: 1000 params: 4096*1000 = 4,096,000
TOTAL memory: 24M * 4 bytes ~ 96MB / image (only forward! ~*2 for bwd)
TOTAL params: 138M parameters

GoogleNet / InceptionNet :- (focus computational efficiency)



⇒ use of multiple filters in parallel.

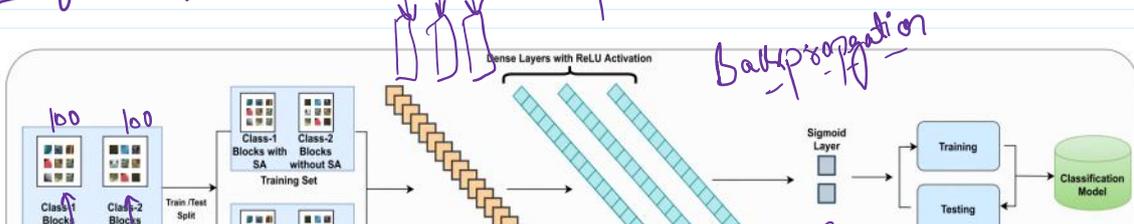


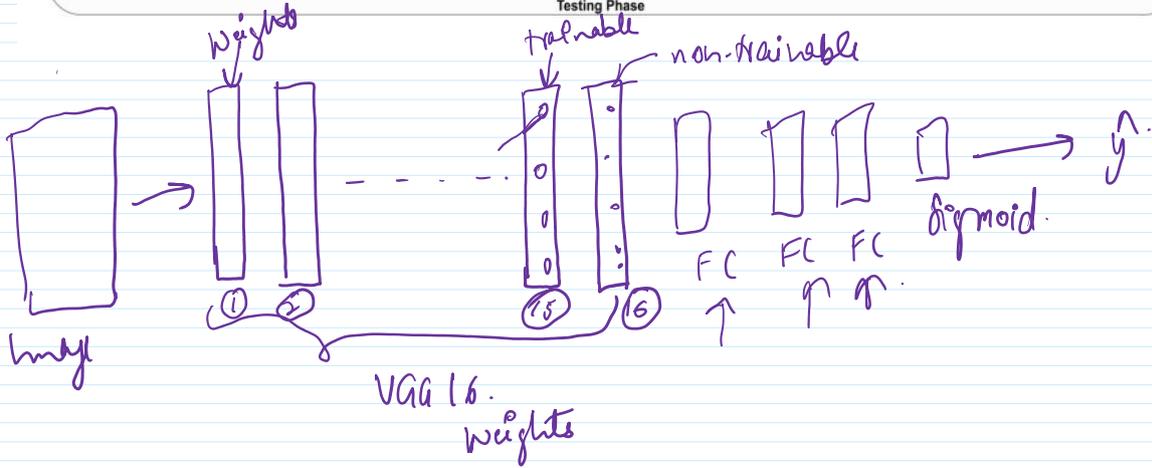
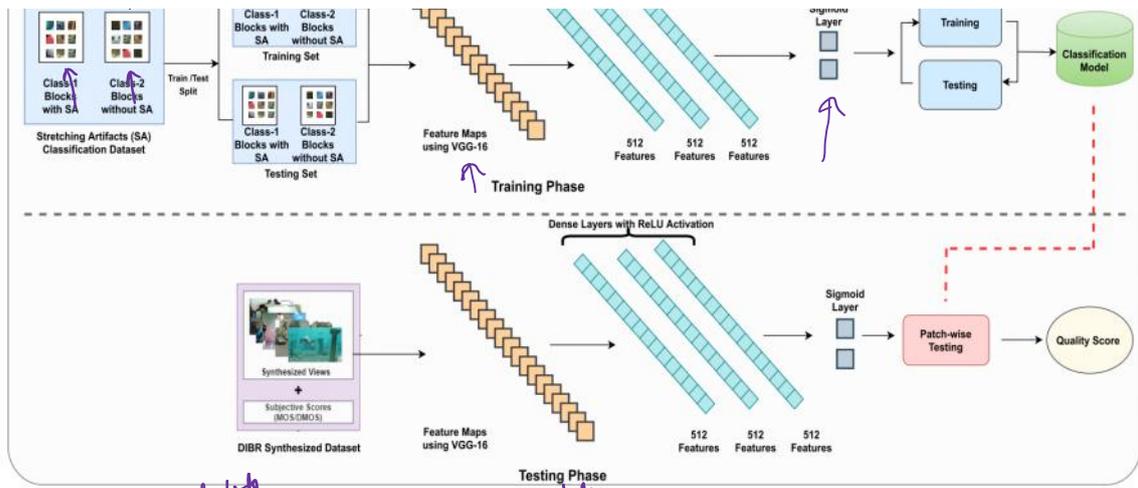
Acts along the different depth

→ 28 Layers
 → Inception module
 → Only 5million parameters! 5m
 12x less than AlexNet



Transfer Learning :-
 ImageNet
 VGG-16 Network
 1000 classes





ResNet :- Residual Network.

