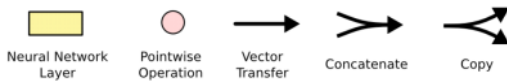


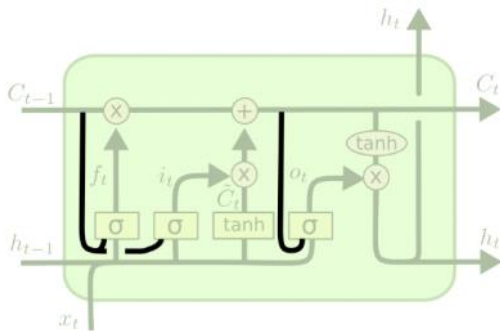
The repeating module in an LSTM contains four interacting layers.



Variations in LSTM:-

① Peephole connections:- 2000s
Gersho & Schmidhuber

⇒ let the gate layers look at the cell states.



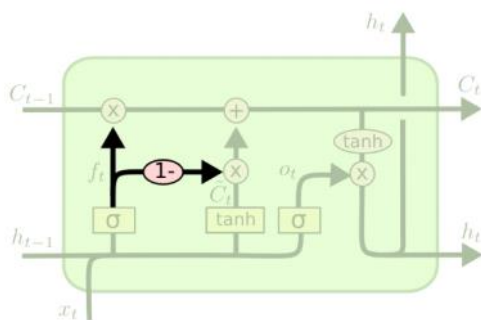
$$f_t = \sigma(W_f \cdot [C_{t-1} \parallel h_{t-1} \parallel u_t] + b_f)$$

$$i_t = \sigma(W_i \cdot [C_{t-1} \parallel h_{t-1} \parallel u_t] + b_i)$$

$$o_t = \sigma(W_o \cdot [C_{t-1} \parallel h_{t-1} \parallel u_t] + b_o)$$

② Coupled forget and input gate.

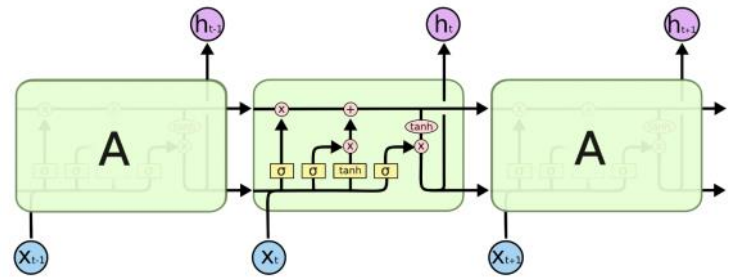
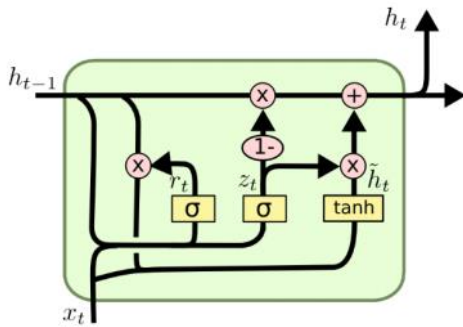
instead of separately deciding what to forget and what we should add new info to, we make those decisions together.



$$C_t = f_t \cdot C_{t-1} + (1 - f_t) \tilde{C}_t$$

GRU (Gated Recurrent Unit)

- ① Combines forget and input gates into a single "update gate".
- ② Merges the cell state and hidden state, and make some other changes.



The repeating module in an LSTM contains four interacting layers.

"Simpler model than LSTM"

$$z_t = \sigma(W_z [h_{t-1} \ u_t])$$

$$r_t = \sigma(W_r [h_{t-1} \ u_t])$$

$$\tilde{h}_t = \tanh(W [\tilde{x}_t \cdot h_{t-1} \ u_t])$$

$$h_t = (1 - z_t) \cdot h_{t-1} + z_t \cdot \tilde{h}_t$$