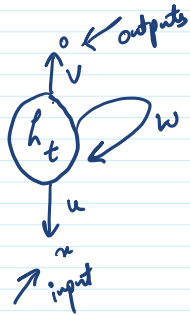


Recurrent Neural Networks :-
(RNNs)

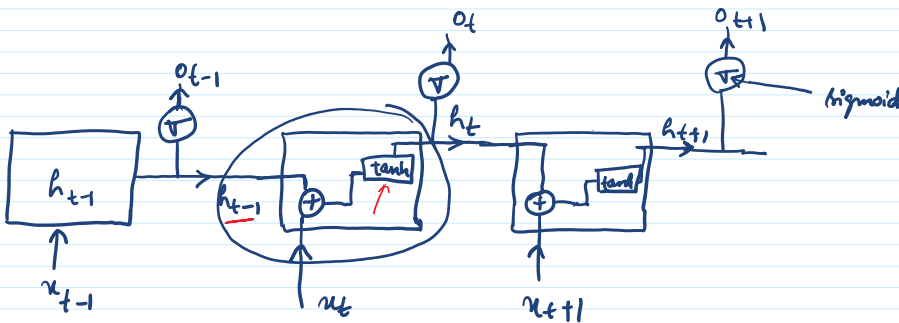
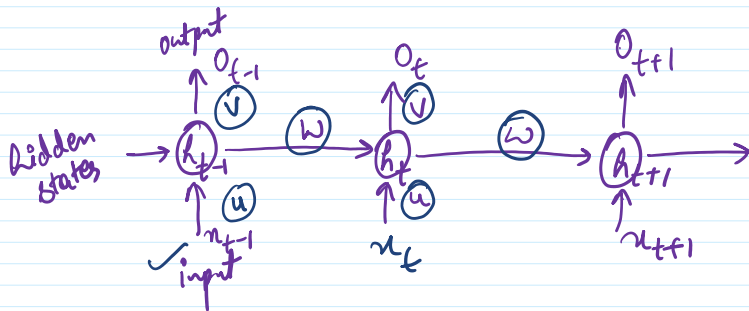
LSTM (Long Short Term Memory)



u, v, w are weight matrices

$$h_t = f(wh_{t-1} + ux_t + a)$$

$$o_t = g(vh_t + b)$$



Long-Short term memory :-

Gated idea

Three gates

Forget Gate
(0-1)

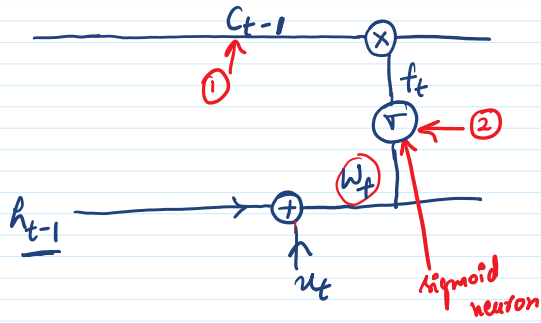
Input Gate
(0-1)

Output Gate
(0-1)

Weights with which can let somebody in/out.

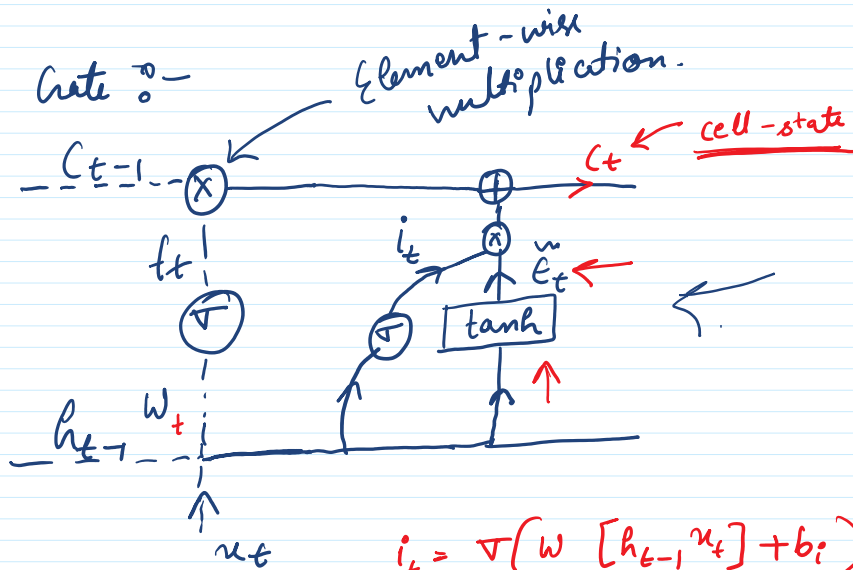
CELL STATE :- remembers even from the far away.

① Forget Gate :-



$$f_t(\text{forget gate}) = \sigma(w_t [h_{t-1}, u_t] + b_f)$$

② Input Gate :-



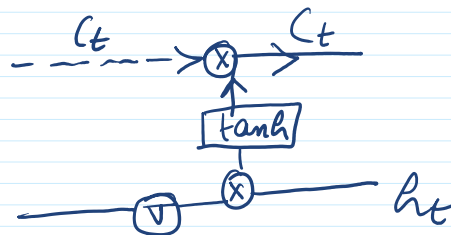
$$i_t = \sigma(w [h_{t-1}, u_t] + b_i)$$

$$\tilde{c}_t = \tanh(w [h_{t-1}, u_t] + b)$$

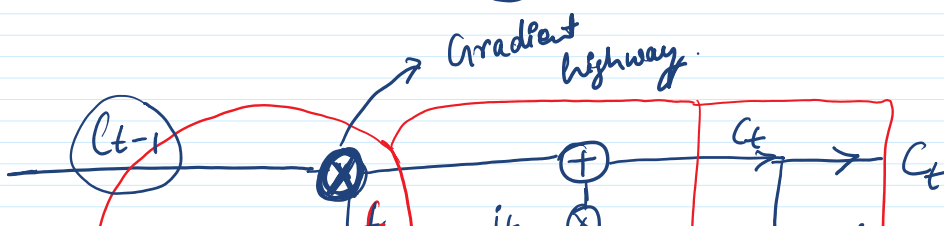
$$C_t = (C_{t-1} \cdot f_t + i_t \cdot \tilde{c}_t)$$

element-wise multiplication

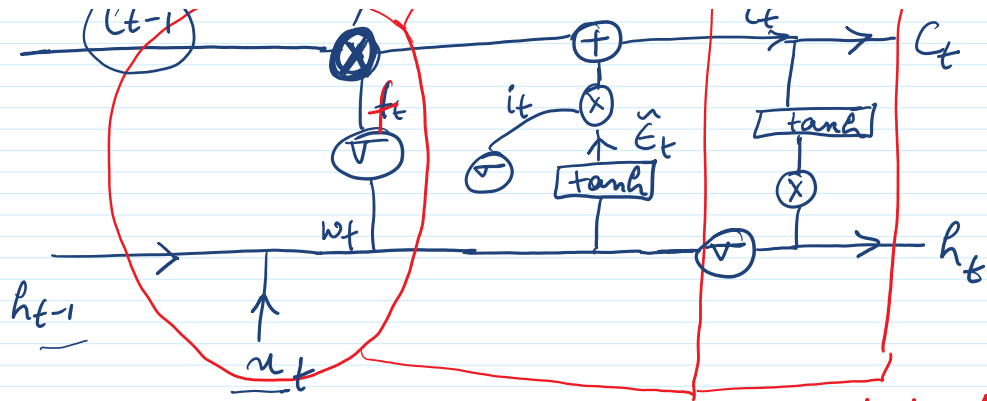
③ Output Gate :-



LSTM :-



W:



forget gate

input gate

output gate

which part of C_{t-1} should be forgotten

current cell state

determines what should be the next hidden state